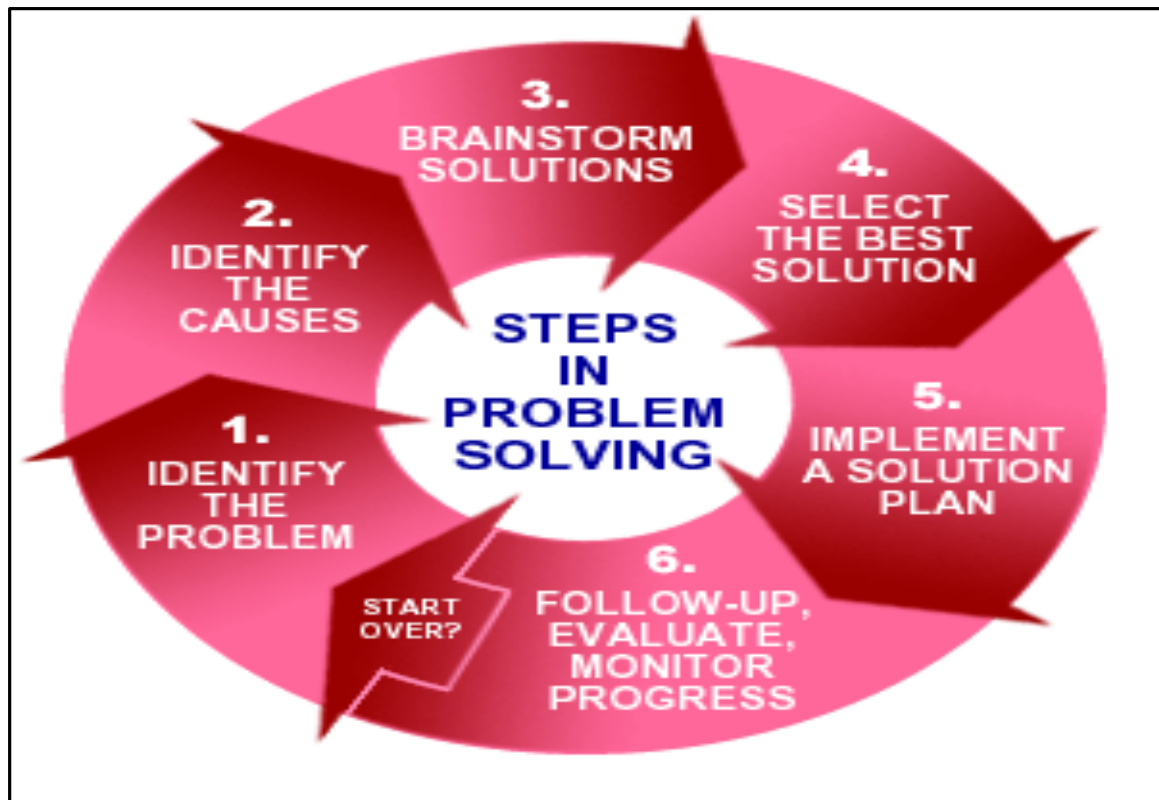


REAL LIFE PROBLEM SOLVING PLAN PACKET



WHAT WILL YOU
DO TO MAKE
THE WORLD A
BETTER PLACE?

IMPORTANT DUE DATES

Real-life Problem Solving Plan Steps
Due Friday, March 22

Create a Blueprint of Service/Product
Due Thursday, March 29

Bring Preliminary Product
Due Friday, April 20

Use the problem solving steps to help you come up with a service or product to help solve a problem in your community.

IDENTIFY: WHAT'S THE PROBLEM

WHO?

WHAT?

WHEN?

WHERE?

WHY?

THINK: WHAT CAN I DO?

Brainstorm solutions. Remember to think of as many solutions as you can. Don't worry about whether it's a good or bad solution – just brainstorm.

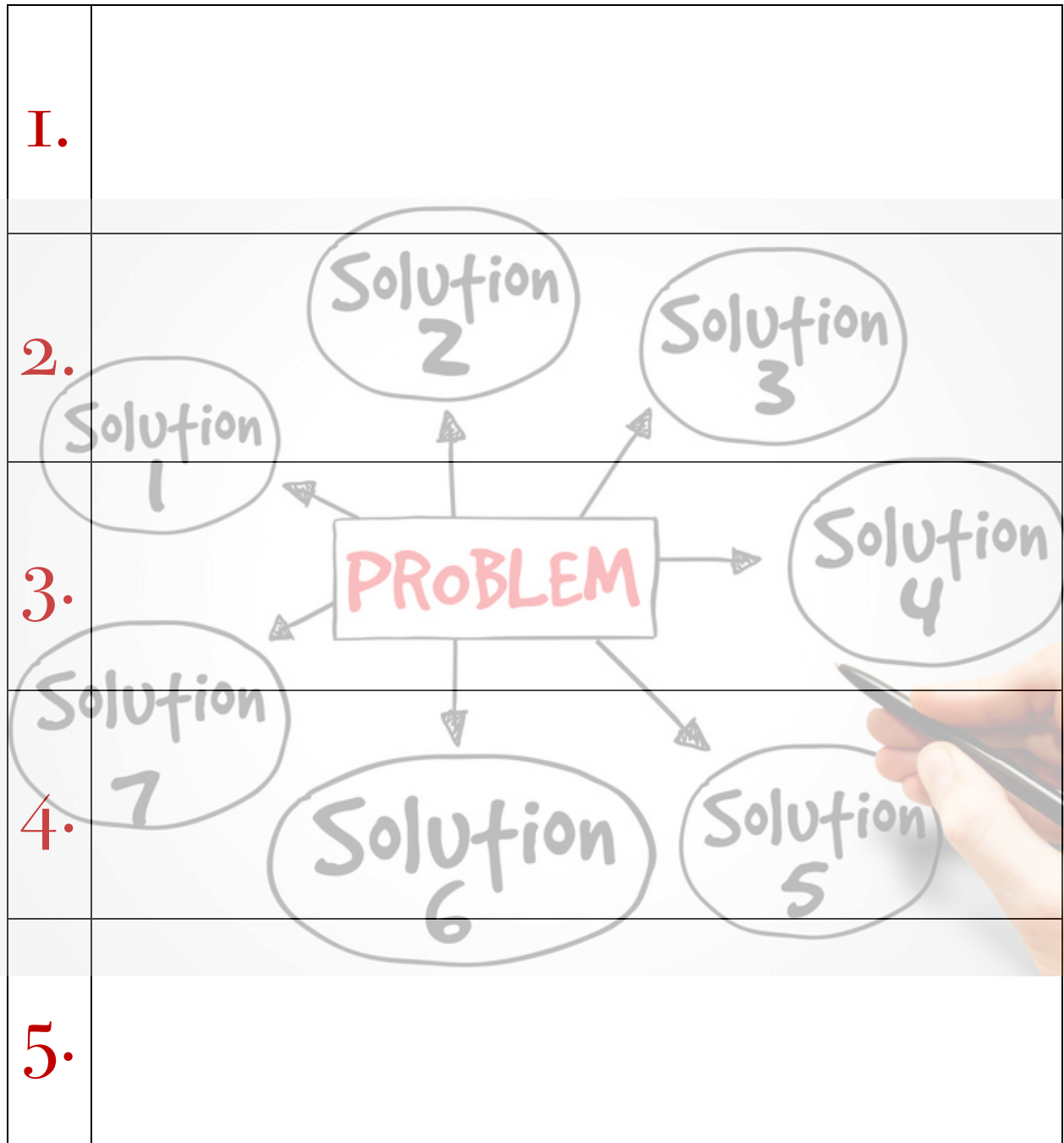
1.

2.

3.

4.

5.



EVALUATE: WHAT IS THE BEST SOLUTION?



For each SOLUTION in Step #2, write down what you think would happen if you did it.

SOLUTION	POTENTIAL OUTCOME	RATING (+ or -)

ACT: WHAT IS YOUR SOLUTION?

Pick the best solution and brainstorm ideas for a service or product to solve the problem. Use the space below to brainstorm your specific ideas. Use the questions below to help guide you in the creation of your service or product.

What STEAM elements can you use?

Make a list of materials needed for your service or product.

